Agile Practice Novice (AAN)

Course Title

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Course Description:

Instructor-led course covering the learning objectives required to achieve a novice level of Agile practice.

Course Abstract:

In this instructor-led course – which utilizes a "learn by doing" format that combines self-study, mentorship, training, and coaching – students will learn, practice, and develop the skills necessary to achieve a novice level of Agile practice.

Duration:

8 Modules

Prerequisite:

Agile Foundations (AF)

Level:

Novice

Assessment:

Experience

Recommended Text:

Scrum: The Art of Doing Twice the Work in Half the Time

Course Structure:

- Module 1: Servant Leadership
 - Learning Objectives:
 - The changing workplace dynamics
 - · How work can be re-imagined
 - What it means to enable an agile culture
 - How we can lead by example
 - Why Theory Y leaders subscribe to intrinsic motivation principles
 - The different types of teams
 - The importance of gemba and management by wandering around
 - How agile creates a great place to work using Job Characteristics Theory
 - How to survive the Whiplash from our faster future
 - What it means to be a learning organization that is deliberately developmental
 - Handouts: Remote Work, The Simple Leader, Motivational Theories
 - Videos: Dave Coplin Re-Imagining Work, Dan Pink Drive
 - Activities: Draw a picture of a leader, and depict the attributes they possess
 - Assignment: Read Scrum: Chapter 1, 2
 - Action: Review Center for Servant Leadership website
- Module 2: The Five Dysfunctions
 - Learning Objectives:
 - The definition of a team
 - The five dysfunctions of a team
 - How to overcome the five dysfunctions
 - The characteristics of a high-performing team
 - Handouts: The Five Dysfunctions of a Team, Personal Histories Exercise, Team Effectiveness Exercise
 - Videos: Adam Grant Givers and Takers
 - Activities: Personal Histories Exercise
 - Assignment: Read <u>Scrum: Chapter 3</u>
 - Action: Consider purchasing the book Overcoming the Five Dysfunctions of a Team: A Field Guide for Leaders, Managers, and Facilitators
- Module 3: Agile Facilitation
 - Learning Objectives:
 - The skills utilized in facilitative listening
 - The steps to reach consensus, including passing through the "groan zone"
 - How to create working agreements
 - · Large-scale facilitation techniques for voting
 - How to facilitate a self-organizing open spaces event
 - Techniques for graphic facilitation
 - Various props that can enhance the participants experience
 - The steps in brainstorming, and an alternative called brainwriting
 - How to create a mindmap
 - A technique for determining who is responsible for which types of decisions
 - How to use workshops to create alignment to a set of shared goals
 - Handouts: Advice Cards
 - Videos: John Kotter Accelerate

- Activities: None
- Assignment: Read <u>Scrum: Chapter 4</u>
- Action: Review International Coach Federation (ICF) website, and create your own personal development plan for each IAF core competency
- Module 4: Agile Coaching
 - · Learning Objectives:
 - The foundations that are needed to become self-actualizing
 - The four quadrants of the integral model
 - The three plateaus of adult mental development
 - The steps in the helping skills process
 - How to apply the GROW model in your sessions with clients
 - The orientation of the Co-Active Model
 - The various coaching skills you can apply
 - How to use the life balance wheel to coach the whole person
 - What constitutes a powerful question and creates accountability
 - Handouts: Study Guide Coaching, T-GROW, ToGROW
 - Videos: None
 - · Activities: None
 - Assignment: Read Scrum: Chapter 5
 - Action: Reach out to an Agile Coach, and ask how their job differs from that of a Scrum Master
- · Module 5: Peer Coaching
 - · Learning Objectives:
 - Practical experience with the T-GROW and ToGrow coaching model
 - Handouts: None
 - Videos: None
 - · Activities: Peer Coaching using the GROW model
 - Assignment: Read <u>Scrum: Chapter 6</u>
 - Action: Review International Coaching Federation website, consider to what extent you currently adhere to the ICF code of ethics
- Module 6: Change Leadership
 - Learning Objectives:
 - The three responsibilities of any leader
 - The three-step change model from Lewin
 - The steps in the change process and ongoing activities
 - The eight-step change model from Kotter
 - The 7S Matrix and how it can help you think through each aspect of the change
 - How to create a stakeholder grid
 - The psychological steps people go through as they experience change
 - · How keystone habits can help us create new habit loops
 - ADKAR and how that can help with communications
 - The preferred communication channel for an Agile transformation
 - Why you want to target your change message to move the middle
 - Handouts: Study Guide Organizational Change, Personal Transitions Assessment
 - Videos: Bronze Orientation, John Kotter Resistance to Change
 - Activities: Personal Transitions Assessment
 - Assignment: Read <u>Scrum: Chapter 7</u>
 - · Action: Write down 50 symbols at your organization, then identify which symbol you would most like to see changed
- Module 7: Agile Heat Map
 - · Learning Objectives:
 - How to create an Agile Heat Map
 - · What some of your biggest obstacles may be
 - How mature the implementation of Agile may be in your space
 - Handouts: None
 - Videos: None
 - Activities: Assess Your Organization
 - Assignment: Read <u>Scrum: Chapter 8</u>
 - Action: Implement one continuous improvement item with your team
- Module 8: Wrap-Up
 - Learning Objectives:
 - Next steps in your Agile journey
 - Handouts: None
 - Videos: None
 - Activities: Course NPS
 - Assignment: Read Scrum: Chapter 9
 - Action: Write down your near and long-term goals using the following template